



Milling ISO Insert Code System

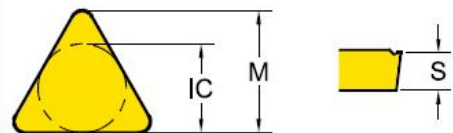
1	2	3	4	5	6	7
A	P	K	T	16	04	08
Shape	Relief Angle (AN)	Tolerance	Clamping & Chipbreaker	Insert Size	Insert Thickness (S)	CornerRadius

1 - Shape

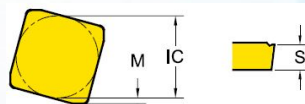
Symbol	Shape	
H	Hexagonal	
O	Octagonal	
P	Pentagonal	
S	Square	
T	Triangular	
V	Rhombic 35°	
W	Trigon	
L	Rectangular	
A	Parallelogram 80°	
R	Round	

2 - Clearance/Relief Angle

Symbol	Relief Angle (AN)	
N	No Relief Angle	
B	Relief 5°	
C	Relief 7°	
P	Relief 11°	
D	Relief 15°	
E	Relief 20°	
F	Relief 25°	
O	Special	



3 - Tolerance Class

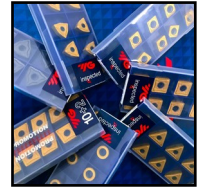


Symbol	Inner Circle IC (mm)	Nose Height M (mm)	Thickness S (mm)
C	± 0.025	± 0.013	± 0.025
E	± 0.025	± 0.025	± 0.025
G	± 0.025	± 0.025	± 0.13
H	± 0.013	± 0.013	± 0.025
K*	± 0.05~0.15*	± 0.013	± 0.025
M*	± 0.05~0.15*	± 0.08~0.2*	± 0.13
U*	± 0.08~0.25*	± 0.13~0.38*	± 0.13

Tolerance is different by insert IC size. Please see ISO 1832

4 - Clamping and Chipbreaker

Symbol	Clamping	Chipbreaker	Figure
N	No clamping hole	X	
R		One Face	
W	Screw Hole	X	
T		One Face	
U		Both Faces	
X		Special	



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5 - Insert Size

* No Standard for milling insert size

6 - Insert Thickness

* No Standard for milling insert thickness

7 - Corner Radius

Symbol	Corner Radius - RE (mm)	Symbol	Corner Radius - RE (mm)
04	0.4	16	1.6
08	0.8	20	2.0
12	1.2	24	2.4

8	9	10
PDTR	-TR	YG602
Corner Geometry	Chipbreaker	Grade





8 - Corner geometry

8-1	8-2	8-3	8-4
P	D	T	R
Cutting Edge Angle (KRINS)	Wiper Edge Clearance (AS)	Edge Condition	Feed Direction

8-1 - Cutting edge angle

Symbol	Cutting Edge Angle (KRINS)
P	90°
A	45°
D	60°
E	75°
F	85°
Z	Special




8-3 - Edge Condition

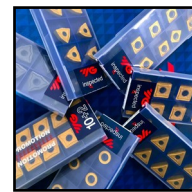
Symbol	Edge Condition
F	Sharp 
E	Rounded 
T	Chamfered 
S	Chamfered and Rounded 

8-2 - Wiper edge clearance

Symbol	Wiper Edge Clearance (AS)
N	0°
P	11°
D	15°
E	20°
F	25°
Z	Special

8-4 - Feed Direction

Symbol	Feed Direction
R	Right-hand Insert 
N	Neutral Insert 
L	Left-hand Insert 



Inserts application Guide

Steel Guide

Grade Recommendation based on Workpiece Material Condition

	<p>Pre Machined Condition No Outer Skin Uniform hardness on material Has stable machining condition</p>
	<p>Welded Condition Soft / No Outer Skin Weld Bead Could be of Different Hardness than Actual Part Stock on Part could even except weld Seam during Machining causing shock loads</p>
	<p>Cast Condition Hard Outer Skin Could have Sand Inclusion,- if Green Sand Cast Component could have uneven Stock during machining</p>
	<p>Hot Rolled Condition Soft / No Outer Skin Usually heat treated before machine to reduce Hardness Component could have uneven Stock During Machining</p>
	<p>Forged Condition Soft Outer Skin Usually heat treated before machine to reduce Hardness Component could have uneven Stock during machining</p>



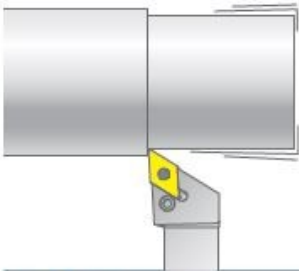
Chipbreaker, Feed Rate and Depth of Cut

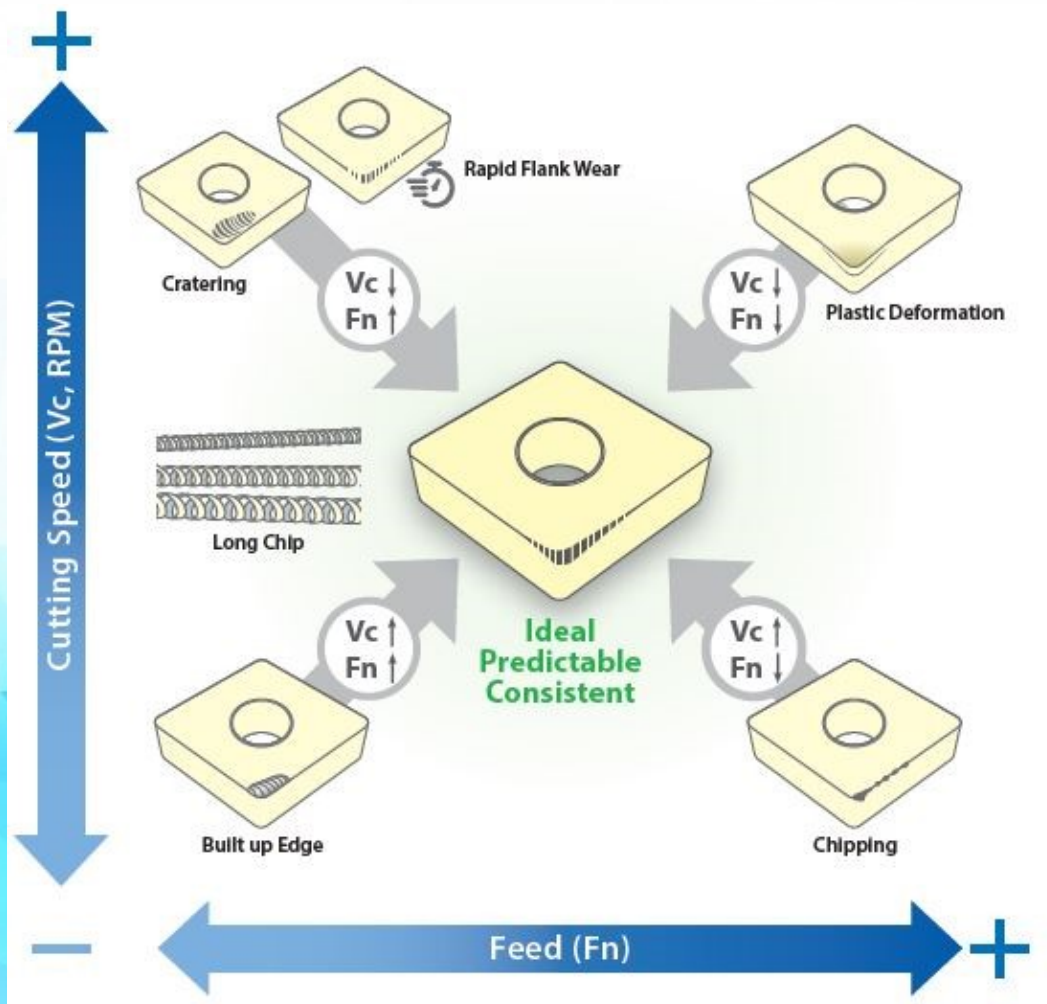
		Sharp Edge	General	Strong Edge
	Continuous			
	General			
	Heavy Interrupt			



Inserts Trouble Shooting

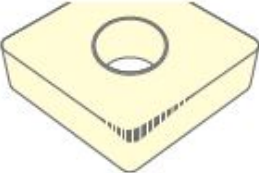
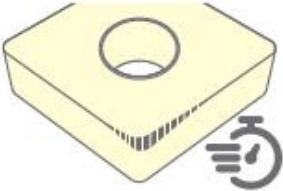
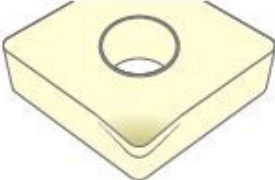
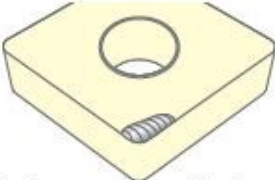
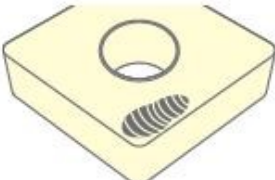
Trouble Shooting

Pattern	Reasons	Solutions
<p>Vibration</p> 	<ul style="list-style-type: none"> - High radial or tangential force - Unstable condition 	<ul style="list-style-type: none"> - Lower depth of cut (a_p) - Use sharper chipbreaker - Check stability, and position of tool and workpiece - Reduce the overhang (bigger and shorter tool)
<p>Bad Surface</p> 	<ul style="list-style-type: none"> - Work material is damaged by chips - Feed is too high for corner radius 	<ul style="list-style-type: none"> - Different chipbreaker - Lower depth of cut (a_p) - Lower feed - Bigger corner radius



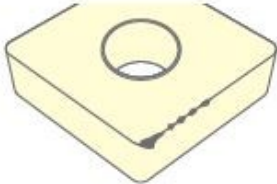
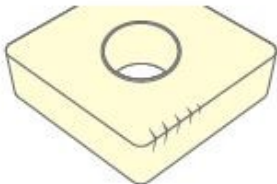
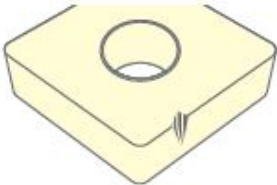
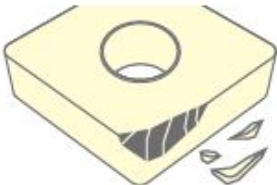
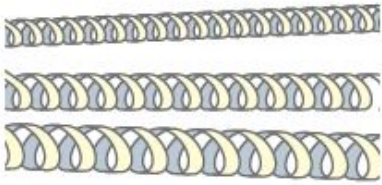


Inserts Trouble Shooting

Pattern	Reasons	Solutions
<p>General Flank Wear</p>  <p>Flank face near by corner is abraded</p>	<ul style="list-style-type: none"> - The most ideal wear - Consistent and predictable - General wear behavior when machining condition is normal 	
<p>Rapid Flank Wear</p>  <p>Looks same as general flank wear, but happens quickly</p>	<p>Grade</p> <ul style="list-style-type: none"> - Not enough wear resistance - Too tough grade <p>Heat</p> <ul style="list-style-type: none"> - Cutting speed is too high - Not enough coolant 	<ul style="list-style-type: none"> - More wear resistant grade - Reduce the cutting speed (Vc, SFM, RPM or SFPM) - Optimize coolant - Increase Feed (Fn) if feed is low
<p>Plastic Deformation</p>  <p>Deformed Edge</p>	<ul style="list-style-type: none"> - Excess thermal load - Excess mechanical load 	<ul style="list-style-type: none"> - Reduce cutting temperature - More wear resistant grade - Reduce the cutting speed (Vc, SFM, RPM or SFPM) - Lower feed (Fn) - Lower depth of cut (ap) - Optimize coolant
<p>Built up Edge</p>  <p>Workpiece material is welded on the cutting edge</p>	<ul style="list-style-type: none"> - Sticky materials (low carbon steel, Stainless steel, non-ferrous metal, heat resistant super alloys) - Too low cutting speed 	<ul style="list-style-type: none"> - Increase cutting speed - Lower feed rate - Sharper chipbreaker & geometry - Use high pressure coolant - Use PVD grade - Use Positive Insert
<p>Cratering</p> 	<p>Heat</p> <ul style="list-style-type: none"> - Cutting speed is too high - Too tough grade 	<ul style="list-style-type: none"> - Reduce cutting temperature - Lower cutting speed (Vc, SFM, RPM or SFPM) - Adjust Feed (Fn) - Harder grade



Inserts Trouble Shooting

Pattern	Reasons	Solutions
Chipping 	<ul style="list-style-type: none"> - Unstable machining condition (Vibration) - Grade is too hard / brittle - Grade is too sharp 	<ul style="list-style-type: none"> - Focus on stabilizing cutting condition - Reduce overhang (shorter and bigger tool) - Tougher grade - Tougher chipbreaker
Thermal Crack 	<ul style="list-style-type: none"> - Thermal stress due to rapid change of temperature 	<ul style="list-style-type: none"> - Tougher grade - Lower cutting speed (Vc, SFM, RPM or SFPM) - Lower feed (Fn) - Sharper chipbreaker - Change coolant / dry cut
Notching 	<ul style="list-style-type: none"> - Improved edge strength work piece has hardened skin 	<ul style="list-style-type: none"> - More wear resistant grade - Reduce the cutting speed (Vc, SFM, RPM or SFPM) - Adjust Feed (Fn) - Lower depth of cut (ap) - Optimize coolant - Go for tougher chipbreaker
Breakage (Mechanical Fracture) 	<ul style="list-style-type: none"> - Mechanical load is too heavy (feed or depth is too high) - Heavy interrupted cut - Grade is too hard for work material - Unstable machining (vibration) - Cutting speed is too low - Impurities in work material 	<ul style="list-style-type: none"> - Lower feed (Fn) or depth of cut (ap) - Tougher grade - Reduce overhang and check stability of tool and work material - Higher cutting speed (Vc, SFM, RPM or SFPM)
Long Chip 	<ul style="list-style-type: none"> - Feed is too low for chipbreaker - Depth of cut is too shallow for corner radius - Chip area (Fn x Ap) too low 	<ul style="list-style-type: none"> - Higher feed - Sharper chipbreaker - Higher depth of cut - Select a smaller corner radius